

Jeoff Anderson

Animator

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Education

San Jose State University- May 2024

- **BFA in Animation/Illustration- Magna Cum Laude**
- GPA: 3.761

Las Positas College-

- **AA in Graphic Design-** May 2026
- **AA in Art: Emphasis in Painting-** December 2025
- **AA-T in Studio Art-** May 2019

Awards & Special Recognition

- **Pleasanton Art League-** 1st Place Self Portrait in Charcoal; 2015
- **Las Positas College Art Dept.-** Acrylic Painting featured in Art Show; 2015
- **Las Positas College Humanities-** Outstanding Humanities Student; 2016

- **Las Positas College Anthology-** Acrylic Painting featured in University Magazine; 2017
- **Ohlone College Art Dept.-** Acrylic Paintings featured in Art Show; 2018
- **Target Team Member-** Employee of the Month; 2018

Objective

To have a career as an Animator in film, television, games or apps, expand my software skills, challenge myself and continue my commitment to artistic excellence.

Software Skills

- Autodesk Maya 2022
- Adobe Photoshop
- Arnold
- Toon Boom Harmony
- Adobe Photoshop
- Unity
- Advanced Lightroom
- Rokoko
- Adobe Illustrator
- Adobe InDesign
- Adobe Premiere Pro
- Nuke
- Microsoft Office Suite
- Adobe After Effects

Artistic Skills

- 2D Animation
- Color Theory
- 3D Animation
- Figure Drawing
- 3D Design
- Lighting and Rendering
- Acrylic
- Mechanics of Motion
- Acting
- Visual Principles
- Charcoal
- Watercolor

Team Projects

- **Fate of the Fey-** Field Trip photographer, created concept designs for possible creatures, worked on lighting and rendering. All process of the project completed and graduated with honors. Summer 2023-Spring 2024.
- **Next Stop-** Key Animator. Researched and created concept designs for characters and sketched 2D animation scenes for Senior Project. Outcome - TBD. Summer 2023-Spring 2025.
- **Sci-Fi Animated Short-** Contributed dialogue, animated a scene, edited group scenes into a video, added sound effects and compiled the opening and end credits. I received a grade of "B". Spring 2023.
- **Ghost Hunting Animated Short-** Developed story later chosen by group. As Lead Animator created a scene, edited group scenes into a video, added music and sound effects and compiled the opening and end credits. A grade of "A" was received. Fall 2022.
- **Campaign Sign-** Designed signs for Councilman campaign. Communicated with team regarding ongoing progress. Revised design as requested. Summer 2022.
- **Robber Animated Short-** Created two animated scenes, edited group scenes into a video, added music and created the opening and end credits. Received an "A" on the assignment. Spring 2022.

Work Experience

Target Team Member- Cashier, Front Store, Cart Attendant, Trainer
July 2017-June 2018

Regal Cinemas- Usher
February 2025-Present

Clubs

SJSU Shrunkenheadman-
August 2019-May 2024

LPC Art and Design-
May 2019-March 2020